

Terms of Service

Effective September 15, 2026

These Terms of Service govern your access to and use of ECPE Network's Minecraft servers, websites, account-linking features, support systems, community spaces, and related services (collectively, the "Services"). By accessing or using the Services, you agree to these Terms. If you do not agree, do not use the Services.

1. Who operates the Services

The Services are operated by ECPE Network, an independently operated Minecraft community. ECPE Network is not affiliated with, endorsed by, or sponsored by Mojang Studios, Microsoft, Xbox, Discord, or their affiliates.

2. Eligibility and guardian permission

You must be legally able to agree to these Terms. If you are under the age of majority where you live, you may use the Services only with permission and supervision from a parent or legal guardian. The parent or guardian is responsible for the minor's use of the Services.

3. Accounts and account linking

Some features require you to sign in with Discord or link a Microsoft/Xbox account. You are responsible for keeping your accounts secure and for activity performed through them. You may not link or use an account that you do not own or have permission to use.

When you link an account, ECPE Network may receive identifiers and profile information needed to authenticate you, connect your Minecraft identity, provide support history, and operate community features. You may unlink supported accounts through the website. Third-party account access is also governed by the applicable provider's terms.

4. Community conduct

You must follow all posted ECPE Network rules and staff instructions. Without limiting those rules, you may not:

- Harass, threaten, exploit, impersonate, or intentionally disrupt other players or staff.
- Cheat, use unauthorized modifications, automate gameplay, evade enforcement, or exploit bugs.
- Attempt to access accounts, systems, data, or services without authorization.
- Distribute malware, harmful links, unlawful content, or content that violates another person's rights.
- Sell, transfer, or trade access, accounts, virtual items, or benefits where ECPE Network rules prohibit it.

5. Moderation and enforcement

ECPE Network may investigate activity and restrict, suspend, or permanently terminate access when it reasonably believes these Terms or community rules were violated, or when action is needed to protect players, staff, infrastructure, or the community. Enforcement decisions may consider account history, linked identities, technical records, and available evidence.

Where an appeal process is offered, submitting an appeal does not guarantee reversal. Attempts to evade a restriction may result in additional enforcement.

6. User content and communications

You retain ownership of content you submit. By posting or sending content through the Services, you grant ECPE Network a non-exclusive, worldwide, royalty-free license to host, store, reproduce, display, and share that content as reasonably necessary to operate, moderate, secure, and promote the Services.

Do not submit content you lack permission to use. Public messages and gameplay may be visible to other users. Support tickets and moderation communications may be retained as part of the relevant account or case history.

7. Purchases and virtual items

Purchases may provide virtual items, ranks, currency, access, or other digital benefits. These benefits have no cash value, are licensed rather than sold, and may not be transferred or redeemed except where ECPE Network expressly allows it.

Prices, availability, and purchase terms may be provided through the ECPE Network store or its payment provider. Refunds are handled under the applicable store policy and mandatory consumer law. ECPE Network may modify or discontinue virtual content as the Services evolve, but will not do so to avoid obligations required by law.

8. Service availability and changes

The Services are provided on an evolving basis. ECPE Network may update, interrupt, restrict, or discontinue any part of the Services for maintenance, security, gameplay balancing, legal compliance, or operational reasons. ECPE Network does not guarantee continuous availability, specific game features, player counts, compatibility, or preservation of worlds, progress, statistics, or virtual content.

9. Third-party services

The Services may use or link to third-party platforms, including Microsoft, Xbox, Discord, payment providers, and hosting providers. ECPE Network does not control those services and is not responsible for their availability, security, content, or independent practices. Your use of them is governed by their respective terms and policies.

10. Disclaimer

To the fullest extent permitted by law, the Services are provided "as is" and "as available" without warranties of any kind, whether express or implied. ECPE Network does not warrant that the Services will be uninterrupted, error-free, secure, or free from data loss. Nothing in these Terms excludes a warranty or right that cannot legally be excluded.

11. Limitation of liability

To the fullest extent permitted by law, ECPE Network and its operators, developers, volunteers, and staff will not be liable for indirect, incidental, special, consequential, or punitive damages, or for loss of data, access, progress, reputation, or profits arising from use of the Services. Where liability cannot be excluded, aggregate liability will be limited to the amount you paid directly to ECPE Network during the six months before the event giving rise to the claim, or USD \$25 if you paid nothing, unless applicable law requires otherwise.

12. Changes to these Terms

ECPE Network may update these Terms as its Services or legal obligations change. The effective date will be updated when revisions are published. Material changes may also be announced through the website or community channels. Continued use of the Services after updated Terms take effect constitutes acceptance of the revised Terms.

13. Governing law

These Terms are governed by the laws of the State of Indiana, United States, without regard to conflict-of-law principles, except where the mandatory laws of your location apply.

14. Contact

Questions about these Terms may be sent to admin@ecpe.network or raised through the official ECPE Network Discord support channels.

This document is intended as a practical set of community terms and is not a substitute for advice from a qualified attorney.