

# Privacy Policy

Effective September 15, 2026

This Privacy Policy explains how ECPE Network collects, uses, stores, and shares information when you use our Minecraft servers, websites, account-linking features, support systems, community spaces, and related services (collectively, the "Services").

## 1. Information we collect

The information we collect depends on which Services you use.

- Discord account information: your Discord user ID, username or display name, avatar, and OAuth access credentials used to authenticate your session.
- Microsoft and Xbox information: your Xbox user identifier, gamertag, and authentication responses needed to verify and link your Minecraft identity. ECPE Network does not receive your Microsoft password.
- Minecraft and community information: player name, identifiers, gameplay and server records, linked-account status, moderation history, and other information associated with participation in the community.
- Support and communications: ticket contents, transcripts, reports, appeals, and messages you send to ECPE Network staff.
- Website activity: blog likes, session and OAuth-state cookies, and basic request information such as IP address, browser or device details, timestamps, and security logs that may be processed by our infrastructure providers.
- Transaction information: purchase records and fulfillment details provided by our store or payment providers. ECPE Network does not directly store complete payment-card numbers.

## 2. How we use information

ECPE Network uses information to:

- Authenticate users and keep website sessions secure.
- Link Discord, Microsoft/Xbox, and Minecraft identities at the user's request.
- Provide ticket history, account features, blog likes, purchases, and other requested Services.
- Operate, maintain, troubleshoot, and improve the Services.
- Enforce community rules, investigate abuse or fraud, protect users and infrastructure, and comply with legal obligations.
- Communicate about support requests, account activity, service changes, or security matters.

### 3. Legal bases and consent

Where applicable law requires a legal basis, we process information to provide the Services you request, pursue legitimate interests in operating and securing the community, comply with legal obligations, and act with consent where required. You may withdraw consent for optional processing, but this does not affect processing that already occurred or processing supported by another lawful basis.

### 4. Cookies and session credentials

The website uses essential cookies for sign-in, account linking, request validation, and session continuity. The session cookie contains encrypted or signed authentication and profile data and is marked HttpOnly where appropriate. Short-lived OAuth-state cookies help prevent forged login requests. These cookies are necessary for authenticated features. ECPE Network does not use these cookies for targeted advertising.

### 5. How information is shared

ECPE Network does not sell personal information. We may share or allow processing of information in the following circumstances:

- With Discord, Microsoft, Xbox, and other services when you choose to connect or use those platforms.
- With hosting, database, storage, security, payment, and other service providers that process information for ECPE Network.
- With authorized ECPE Network staff and volunteers who need access for support, moderation, security, or operations.
- When reasonably necessary to comply with law, respond to valid legal process, protect rights or safety, investigate abuse, or prevent fraud.
- As part of a reorganization or transfer of the Services, subject to appropriate safeguards and notice where required.

### 6. Data retention

We retain information only as long as reasonably necessary for the purposes described in this Policy, including providing Services, maintaining account and moderation history, resolving disputes, preventing abuse, meeting operational needs, and complying with legal obligations. Retention periods vary by data type and context.

Logging out removes the active website session from your browser. Unlinking an account disables the active link, but related security, support, moderation, transaction, or audit records may be retained when reasonably necessary. Backup copies may remain for a limited period before routine deletion.

### 7. Your choices and rights

You may log out, unlink supported accounts, or stop using the Services at any time. Depending on where you live, you may have rights to request access, correction, deletion, restriction, portability, or objection regarding personal information. These rights may be limited where retention or processing is required for security, legal compliance, dispute resolution, or other lawful reasons.

To make a privacy request, email [admin@ecpe.network](mailto:admin@ecpe.network). We may need to verify your identity and account ownership before completing a request.

## 8. Children and guardians

ECPE Network's community may include younger Minecraft players. Users who are not legally able to consent to the processing described in this Policy must use the Services only with permission from a parent or legal guardian. A parent or guardian may contact us about a minor's information at [admin@ecpe.network](mailto:admin@ecpe.network). If we learn that information was collected in violation of applicable child-privacy law, we will take reasonable steps to delete or otherwise address it.

## 9. Security

ECPE Network uses reasonable administrative, technical, and organizational safeguards designed to protect information. These include restricted access and encrypted or signed session credentials. No system or transmission method is completely secure, so absolute security cannot be guaranteed. Protect your Discord, Microsoft, Xbox, and Minecraft accounts and notify us if you suspect unauthorized activity.

## 10. International processing

ECPE Network operates from Indiana, United States. Information may be processed in the United States or other locations where our service providers operate. Those locations may have different privacy laws from your jurisdiction. Where required, we use appropriate measures for cross-border processing.

## 11. Third-party services and links

Third-party platforms and websites have their own privacy practices. This Policy does not control how Discord, Microsoft, Xbox, payment providers, or other third parties process information. Review their policies before using or connecting those services.

## 12. Changes to this Policy

We may update this Policy as the Services, providers, or legal requirements change. The effective date will be updated when revisions are published. Material changes may also be announced through the website or community channels.

## 13. Contact

Questions or requests about this Policy may be sent to [admin@ecpe.network](mailto:admin@ecpe.network) or raised through the official ECPE Network Discord support channels.